### While waiting for 10am – Week 4

- **∳** 9
- ♥ T42
- **♦**74
- ♣ KQJ8532

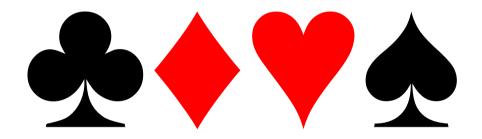
How many tricks is this hand likely to make in

a) Hearts?

- b) Clubs?
- c) No Trumps?

How does that affect what you bid?

Week 4 Welcome



**Steve Bailey** 

### While waiting for 10am – Week 4

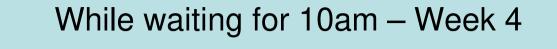
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How many tricks is this hand likely to make in

a) Hearts?

- b) Clubs?
- c) No Trumps?

How does that affect what you bid?



<b>▲</b> 9	a) Hearts?
♥ T42	b) Clubs?
♦ 74	c) No Trumps?

♣ KQJ8532

The L7C mean 6\*C are split between the other 3 players. The most likely distribution is 3:2:1

If H are trumps, expect to lose KC>AC. Then the C:QJ are likely to be ruffed. On a good day, you may make 1 trick. You may also manage to ruff 1 spade trick with your L3H for a second trick ~ not guaranteed.

If Clubs are trumps, expect to lose KC>AC leaving 3\*C out. C:QJ could win and draw those 3 cards, Leaving C:8532 as 4 master tricks. So expect to make 6 tricks from the 7 clubs.

In NT, expect AC to duck and win 3<sup>rd</sup> C trick after maybe making C:QJ. So 2 tricks is possible. *NT is much harder to predict.* 

Week 4 This week

Last time we looked at **balanced bids**.

This time the topic is generally **responding.** 

In part this is a review of material covered last year over several sessions, though whether we covered it all...

For summaries of previous summaries, see last time's presentation for

Hand evaluation;

Details of Opening bids;

Responses to Opening 1NT (including Stayman).

I am, however, repeating the list of Opening bids and the NT ladder for opening with a balanced hand.

Week 4 Opening bids

To open	You need to hold			
1Suit	1214 Pts Balanced4333, 4432, 5332In L5Major 5332 hand consider 1Major rather than 1NT.)1219 Pts L4+Suit4441 ~ 1319 Ptsows 121922 Pts as superstrong 2C is unavailable.			
2NT 2Suit (not C) 2C	<ul> <li>2022 Pts Balanced (or perhaps semi-balanced)</li> <li>Basic Acol: Strong. 89½ tricks in your hand Often crudely summarised as 2022 Pts.</li> <li>The superstrong Acol bid Suited 10+ tricks (Game) in your own hand or 23+ Pts any shape</li> </ul>			
3NT 3Suit 4Suit	912hcp L7Minor headed by AKQJGambling 3NT59 hcp Good L7Suit (2+ of AKQ)Pre-emptive59 hcp Good L8Suit (2+ of AKQ)Pre-emptive			

Week 4 Opening with a balanced hand

The NT opening ladder for balanced hands 4333, 4432, 5332

Pass	011 Pts.
1NT!	1214 Pts. (Announce "Twelve to Fourteen") Weak NT
1LongestSuit	1517 Pts, rebid with a raise to Partner's bid eg: 1D - 1H - 1NT or: 1D - 2C - 2NT Do not bid higher over interventions.
1LongestSuit	1819 Pts, rebid with a raise or jump to 2NT eg: 1D - 1H - #2NT or: 1D - 2C - 2NT Do not bid higher over interventions. So a 2NT rebid means 1519 Pts.
#2NT	2022 Pts. (Don't Alert.) May be semi-balanced.

#2C! 23..24 Pts, rebid 2NT.

#2C! 25+ Pts, rebid 3NT.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

- Pass
- Change the suit.
- Support Opener's suit.
- Make a NT response.
- Make a "strong" response.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

• Pass:

with a very weak hand. Usually 5-Pts.

- Change the suit.
- Support Opener's suit.
- Make a NT response.
- Make a "strong" response.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

- Pass
- Change the suit:

1Newsuit: A rebid at the 1:level promises 6+Pts and L4+Suit. Opener MUST rebid. (Opener thought about this before making his opening bid.)

2Newsuit: A rebid at the 2:level promises 10+Pts and L4+Suit. There is one exception to this: 1S - 2H promises L5+H because the bidding has got so high so fast. Again Opener MUST rebid.

- Support Opener's suit.
- Make a NT response.
- Make a "strong" response.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

- Pass
- Change the suit.

<ul> <li>Support Opener's suit:</li> </ul>	
69Pts, L4+Suit	Bid 2Suit.
	Also bid 2Major with L3Major if only
	alternative is 1NT.
1012Pts, L4+Suit	Jump bid #3Suit.
13+Pts, 9-hcp, L4+Suit	Needs to be a very shapely hand
	Double jump bid #4Suit.
	This shows a WEAK hand.

Also 3NT Pudding Raises and Delayed Game Raises.

- Make a NT response.
- Make a "strong" response.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

- Pass
- Change the suit.
- Support Opener's suit.
- Make a NT response.
  6..9Pts, any shape.
  The "Rubbish bin bid". Use when no better bid is possible. Bid 1NT. This keeps bidding open in case Opener has 18..19Pts.
  10..12, balanced, L3-Suit.
  Bid 2NT.
  Will become Jacoby convention...
  13..15, balanced, L3-Suit
  Bid 3NT.
  Some play 3NT as a Pudding Raise but requirements differ.

• Make a "strong" response.

Week 4 Responding

#### Responding to an opening 1Suit.

Choose between:

- Pass
- Change the suit.
- Support Opener's suit.
- Make a NT response.
- Make a "strong" response.

With 16+Pts, make a strong response by jumping to a new suit. This is forcing to game and is a slam try.

Eg 1D - 2H or 1H - 3D

Also a new suit at the 3:level is generally forcing to game.

Eg 1H - 3D (same as above)

This also applies further into the bidding.

There are other methods of showing strength, for later weeks.

Week 4 Responding Follow-ons

Beyond the simplicity of the direct responses, the bidding is hard to categorise.

However there are some are ease follow-ons.

Opener's rebid:

A new suit promises L5+Firstsuit and L4+Newsuit;

Supporting Partner's Major suit:

10Suit - 1RSuit - / 2RSuit 12..15Pts L4+RSuit

10Suit - 1RSuit - / #3RSuit 16..18Pts L4+RSuit

10Suit - 1RSuit - / #4RSuit 19..20Pts L4+RSuit

A major suit contract is preferred to a NT one.

A NT bid promises a balanced hand:

10Suit - 1RSuit - / 1NT 15..17Pts Balanced

10Suit - 1RSuit - / 2NT 18..19Pts Balanced

10Suit - 2RSuit - / 2NT 15..19Pts Balanced

A 3NT rebid is rarely used in this context.

(You probably first learnt: NT raise 15..16; NT jump 17..18; 3NT 19.)

### Week 4 Responding Follow-ons

Mostly the bidding objective is to find if there is a major fit and then choose between game or a part-score. If there isn't, it is a misfit or a minor fit) NT is preferred. Again Choose between game and part-score.

So you have to find out what you partner holds: Point-count-wise and suit-shape.

Next week we will look at some of the basic conventions that are useful:

Suited:

- Showing Preference
- Fourth Suit Forcing
- Major Suit Trial bids
- Minor Suit Trial bids
- Reverses

Week 4 Responding Follow-ons

Topics for later weeks:

Slam bidding, Keycard Blackwood and "plain" Blackwood, Italian Cue bids, Cue bids, Splinters, Pre-emptive responses, Opening leads, Play planning in suits, Play planning in NT, Gerber ~ when (if ever) can you use it? Transfers.

#### Week 4 Autumn tournament

#### Autumn Tournament: November 15

I plan to make the second November session a little different and run a tournament with freely dealt boards.

In the 2 hours we have available, it will probably be around 10 boards played. Everything will be organised as a normal Duplicate Pairs event.

So {N} will manage the tables and score the results on a single traveller, which {E} will check. And pairs and boards will move tables.

I will do the scoring before we leave the hall (it takes around 15 minutes to do), and I'll have a couple of small kid's party trophies for the winning pair.

Please find a partner. Then find a second pair to form a "table". Please let me know as soon as possible who is with whom.

If necessary, I will seek extra players to make up the numbers.

So start organising yourselves now - maybe over coffee.

### Week 4 Play

#### Play

#### Play as if "Duplicate Pairs".

{NS} have the pair number of their table, {N} has his back to the stage. {EW} have the pair number of their table plus 8.

Play boards in sequence. Have an incoming pile and an outgoing pile. Pass outgoing to next lower numbered table – Table 1 to highest table.

Some boards have instructions on card. The appropriate people should read each card at the time it says and follow its instructions.

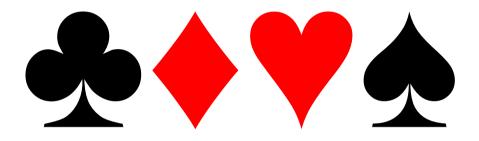
If you play a board twice, record the second play on the traveller using your pair numbers PLUS TEN (eg 1 v 9 becomes 11 v 19)

If you wish to fill in a personal results card, they are available here. They are commonly used at duplicate clubs.

Don't forget to describe partner's bids and plays to the table.

Any questions? Tea / coffee & biscuit. (25p) PLAY

Week 4



The end

Week 4 set hand references follow.

Week 4 Set hands

#### Set hand abbreviations

Dlr	Dealer	(NESW).
Vul	Vulnerability	(None NS EW All).
Rotn	Rotation	Defined by one card, usually A.
		Mostly different to source publication.
Dcl	Declarer	(NESW)
OL	Opening Lead	
Trk	Tricks	(013)
NS# EW#		Score for NS or EW
NS% EV	V%	Percentage of NS and EW
Ref	Reference result	(Sometimes there may be more than one)

Blue results as played.

Red results are reference results.

Week 4 Set hands

#### Set hand sources

AR:CMHAT	Andrew Robson: Common Mistakes and How to Avoid Them
AR:NL	Andrew Robson: the Next Level
BM:PQ	Bernard Magee: Play Quiz
BMOS	Bernard Magee Online (covid free) Seminars
PM:121Tips	Paul Mendelson: 121 Tips
PCB	EBU: Practice Continuing Bridge

Week 4 Set hands

1 N None BM:PQ#188

A**≜**=N

NS	SEW	Contract	t Dcl	OL	Trk	NS#	EW#	NS%	EW%
1	9	2C+1	Ν	<b>?S</b>	9	110	-	0%	100%
2	10	3NT+1	Ν	<b>?H</b>	10	430	-	63%	37%
3	11	3NT+3	Ν	2D	12	490	-	100%	0%
Re	ef1	3NT+1	Ν	JS	10	430	-	63%	37%
Re	ef2	3NT=	Ν	JS	9	400	-	25%	75%

Which of Ref1 or Ref2 applies depends upon defenders' discards.

Week 4 Set hands

2	Е	NS	AR:	CM	HAT	#1		
NS	SEW	Contract	Dcl	OL	Trk	NS#	EW#	NS%
2	10	2H+1	W	KD	9	-	140	33%
3	11	4H-2	E	KC	8	100	-	100%
4	12	4H-1	E	AC	9	50	-	67%
Re	ef	4H=	Е	AC	10	-	420	0%

A**≜**=E

EW%

67%

33%

100%

0%

Week 4 Set hands

3 S EW NL~ Weak Stayman

A**≜**=S

NSEV	V Contrac	ct Dcl	OL	Trk	NS#	EW#	NS%	EW%
19	2H-1	Ν	2C	7	-	50	60%	40%
3 11	2S=	S	KC	8	110	-	80%	20%
4 12	2D+2	W	7C	10	-	130	0%	100%
Ref1	2S+1	S	KC	9	140	-	100%	0%
Misc2	1NT-2	S	?	5	-	100	30%	70%
Misc3	2H-2	Ν	?	6	-	100	30%	70%

Misc2 & Misc3 show what might happen if Weak Stayman is NOT used. The difference between a top (Ref1) and a poor result (Misc2&3).

Week 4 Set hands

4 W All BMOS:37#4+Deal

A**≜**=N

NSEW	Contract	t Dcl	OL	Trk	NS#	EW#	NS%	EW%
19	4H+1	W	4D	11	-	650	17%	83%
2 10	2H=	W	??	8	-	110	100%	0%
4 12	3NT=	W	7S	9	-	600	67%	33%
Ref	4H+1	W	7S	11	-	650	17%	83%
Deal:		{N}	S	AT8	7 H:]	542 D:42	C:A872	
		{S}	S	ол9	3 н:С	J8 D:K985	С:Т96	

Week 4 Set hands

5 N NS AR:CMHAT#19

NSEW Contract Dcl OL Trk NS# EW# NS% EW% 9 2NT-3 Ν 3C 5 300 100% 0% 1 -2 10 1NT= S ?? 7 90 83% 17% -4 12 2H-2 N 2S 6 -200 33% 67% 2D= S JS 8 90 17% Ref 83% -

A**≜**=N

#### Week 4 Set hands

6 E	EW	PM:121	PM:121Tips#29c+Deal						
NSEW	Contrac	t Dcl OL	Trk	NS#	EW#	NS%	EW%		
4 12	6C+1	E 10H	13	-	1390	0%	100%		
Ref	6C=	W AS	12	-	1370	100%	0%		
Deal:		{N} S:	AJT'	742 H	I:J7 D:87	C:965			
		{S} S:	Q96	H:T9	982 D:JT53	3 C:74			

#### Week 4 Set hands

- 7 S AII AR:CMHAT#30 A♠=N
- NSEW Contract Dcl OL Trk NS# EW# NS% EW%

Unplayed

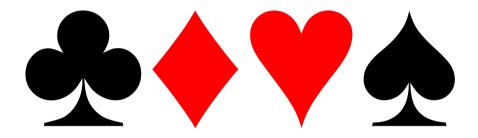
#### Week 4 Set hands

8 W None PCB:S2H1 A♠=N

NSEW Contract Dcl OL Trk NS# EW# NS% EW%

Unplayed

Week 4



The very end