

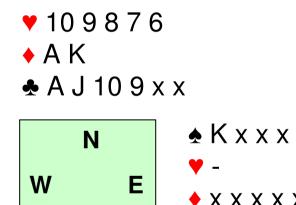
♦ J 10 x x

y 5 4 3 2

♣ K Q x x x

U3A Intermediate Bridge 2015-16

Repeat: While waiting for 2pm



♦ K x x x x x **♦** X X X X X ♣ X X

- **♦** A Q 9
- ♥ A K Q J
- ◆ QJ10987

This is from Peter W^{*}

The contract is 7H by S. W leads ♣K.

As south, how do you make your contract.

It can be done – it took me several days to solve.

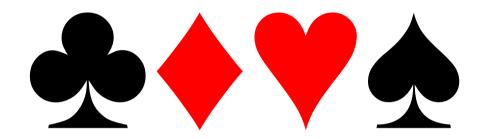
Answer today...

"x" means a little card that can't / won't win a trick.

♣♥❖

U3A Intermediate Bridge 2015-16

Week 3 Summary part 2



Steve Bailey



Week 5 – The tournament

On **November 13** we will have a duplicate tournament, with dealt boards, no discussion, movements and a pair of wonderful (40p) trophies.

Organise yourselves into pairs and then into foursomes. There is no significance to the foursomes at all. Ensure all four WILL come, if only three come, none of the 3 will play.

We have "experts" available to pair with if you are having difficult sorting this out. Please email me for a list of possible experts.

Please also email me with your list of four, so I can prepare for the right number of people.

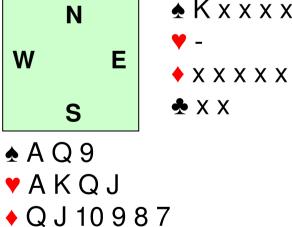
Please be here at least 5 minutes early so we can start play on the dot of 2pm. If you think that will be difficult, get here 15 minutes early instead.



The previous "waiting for 2pm"

```
▼ 10 9 8 7 6
◆ A K
◆ A J 10 9 x x
N
◆ K x x x x x
```

▲ J 10 x x▼ 5 4 3 2◆ -◆ K Q x x x



This is from Peter W:

The contract is 7♥ by S. W leads ♣K.

As south, how do you make your contract.

It can be done – it took me several days to solve.

"x" means a little card that can't / won't win a trick.



The previous "waiting for 2pm"

- V 109876

 A K

 A J 109xx

 A J 109xx

 V 5432

 V
 K Q x x x S

 A Q 9

 V A K Q J

 Q J 10987
- 7♥ Lead **&**K

Typical play:

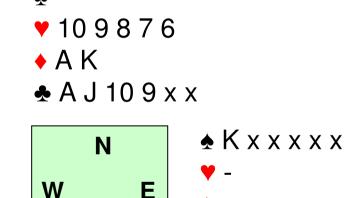
- 1) **♣**K → **♣**A
- 2..5) Win **▼**AKQJ drawing trumps
- 6) Win **♠**A
- 7..8) Win ◆AK
- 9) Win **▼**10
- 10) But now have to lead a club and W ♣Q will win. ⊗



The previous "waiting for 2pm"

♦ X X X X X

♣ X X



♥ 5 4 3 2 • -• K Q x x x

♦ J 10 x x

♠ A Q 9♥ A K Q J◆ Q J 10 9 8 7

7♥ Observations:

You can win the ♣K with ♣A, or by trumping in hand.

You have to lead trumps 4 times to draw them all.

You have 1 top ♠.

You have a fifth trump winner in dummy.

Six S → are good once trumps are drawn.

Any ideas?

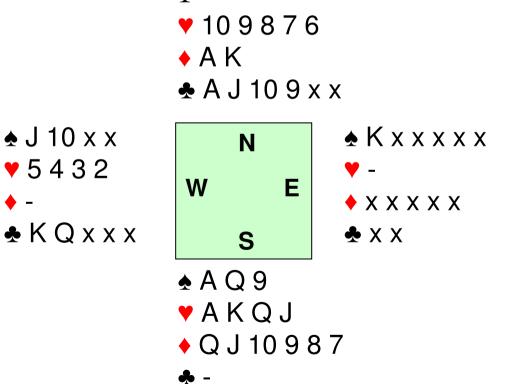


♦ J 10 x x

y 5 4 3 2

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The previous "waiting for 2pm"



7 Winning line:

Win club in dummy.

Draw a trump

Trump a losing spade in dummy. Then return to hand by drawing a trump.

Draw remaining trump, on which •A can be thrown.

Win ♠A on which ♦K can be thrown.

Win the diamonds in hand.



The previous "waiting for 2pm"

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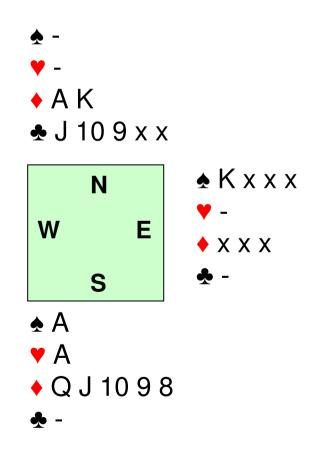
- 7♥ Winning line:
- 1) **♣**K → **♣**A
- 2) **v**6 → **v**J drawing **v**2
- 3) •9 → ₹7
- 4) **▼**8 → **▼**Q drawing **▼**3
- 5) •Q → **♥**9
- 6) **▼**10 → **▼**K drawing **▼**4

Which leaves...



The previous "waiting for 2pm"





7♥ Winning line:

And now the KEY action is to DISCARD dummy's winning •. Leaving control in declarer's hand.

- 7) **▼**A draws last trump, discard **◆**A.
- 8) ♠A is a master, discard ♦K.
- 9..13) ◆QJT98 are now masters.

13 tricks made.



Opener's rebid

Trial bids and more

There are two types of 'Trial bid' (these are conventions):

Major suit fit requesting help with another suit.
With the required help, go on to 4♥♠. Without, stop at 3♥♠.

Minor suit fit showing stoppers in another suit.
With enough stoppers, go on to game in 3NT. Without sign off at lowest ♣♦ level.

♣♦**∀**♠

U3A Intermediate Bridge 2015-16 ** Week 3 Summary part 2

Opener's rebid

Major Suit Trial bids

After a major suit has been agreed by responder with one of the following sequences:

Opener may consider game (4♥ or 4♠) a possibility, but is worried about having 3 quick losers in another suit.

Opener bids his problem suit at the lowest level.

Responder replies:

With 3 losers bid lowest in the agreed major; With two losers with 7- HCP as above; With two losers with 8+ HCP as below; With one or zero losers, bid game.

ALERT the trial bid.



Opener's rebid

Minor Suit Trial bids

Better known as "Stopper Showing bids" – these are natural.

After a minor suit has been agreed by responder with one of the following sequences:

$$1 - 2$$
 or $1 - 2$ (need 17+ HCP to use) or $1 - 3$ or $1 - 3$ (need 14+ HCP to use)

You don't want to play in a minor suit, you want to play in NT.

Work your way up the suits showing what you have stoppers in. Bid the minor suit at the lowest level if you have no (more) stoppers.

Once all suits are stopped, bid NT at the relevant level for you point count.

Stoppers are: A, Kx, QTx, Jxxx etc.

♣♦♥♠

U3A Intermediate Bridge 2015-16 Week 3 Summary part 2

Responder's rebid

If opener bids 2 suits, showing L5+first and L4+second and you have minimum points, Show Preference. Rebid first suit at lowest level unless the length of your second suit is at least 2 more than the length of your first suit.

If opener rebids NT, it is a limit bid (has a defined and limited range of points). If you are minimum, pass. After a minimum level rebid of his first suit by opener, pass with 11- HCP. Do not rescue into NT.

With more than mimimum:

Show preference with a jump (10..12 HCP and a fit);

Bid opener's game (13+ HCP and a fit);

Rebid your suit (L6+suit) (Jump with 11+ HCP);

Bid NTs promising TWO stoppers in the unbid suit;

Bid Fourth Suit Forcing (ALERTable below 3NT).



Responder's rebid

Fourth Suit Forcing

A bid of the fourth suit is FORCING and denies TWO stoppers in the fourth suit. (If you had two stoppers you would have bid NT.)

Partner must describe their hand some more. Often, if the 4th suit is covered will bid NT. May also show a suit with extra length.

If bid at the 1 or 2 level, may have any length in the suit & maybe no honours. At the 3 level will have at least one STOPPER. If no features at all, rebid L5 suit at the lowest level.

===

Note that a bid of a new suit at the 3 level is 100% forcing for one round.



Responder's rebid

After Reverses

A reverse by opener is one that forces responder to show preference with a bid at the 3 level. To do this, opener must have 16+ Pts. If he has 15- Pts, just rebid first suit.

With weak hands respond with

Showing preference (9- Pts)

2NT (Balanced with TWO stoppers in unbid suit)

Your suit (L6+)

With 10+ Pts, game is on. Jump.

♣♥**♦**

U3A Intermediate Bridge 2015-16 Week 3 Summary part 2

Opening pre-empts

A pre-empt uses up opponents bidding space – they likely have a valid game contract and you don't want to give them time to find it.

Bid 3♣♦♥♠ with L7suit that WILL make 6 tricks in that suit and nothing elsewhere (maximum 3HCP elsewhere) (6..10 HCP).

You will have at least 3 honours from [AK] [KQJ] [QJT].

===

Bid 4♣♦♥♠ with L8+suit that WILL make 7 tricks in that suit and little elsewhere (maximum 4HCP elsewhere) (6..10 HCP). You will have at least 3 honours from [AK] [KQJ] [QJT].



Responding to pre-empts

L1 is sufficient for a fit to a 3-level bid. A void is a fit with a 4-level bid.

With 4 tricks in your hand, raise partner to game.

With a balanced hand, and 3 probable tricks, bid 3NT. You must have cards in opener's suit to allow access to his length.

With a good L6+suit of your own and several tricks in hand, consider changing the suit. NEVER do this on a weak hand as a *rescue*.



Opening pre-empts

The "Gambling 3NT" opening bid shows a long (L7+) SOLID minor suit, headed by AKQJ, and no more than 3HCP outside.

If responder has other 3 suits stopped, he will pass.

Otherwise he will bid 4♣ which opener either passes or converts to 4♠.



Strong openings

2NT

2NT shows a "good" 20..22 HCP in a balanced hand (ANNOUNCE range).

Note AKQ is 9 HCP and makes 3 tricks, while AKQ432 is 9 HCP and probably makes 6 tricks.

Response:

3NT Balanced 5..10 HCP

3♣ Stayman

3♦ Slam try

3♥♠ L5suit, game forcing (Opener chooses 4♥♠ or 3NT)

4♥♠ L6+suit



Strong openings

24

2♣ shows a very strong hand. It is a convention, so ALERT it.

Note that 2♣ having this meaning forces 1♣ to have a wider upper limit than the normal 19 HCP.

Unbalanced hands:

With 10+ playing tricks (game in your own hand) bid 2♣ and then rebid your suit. Means L6+suit or L5suit1 & L5suit2.

With 9 playing tricks in NT, bid 2♣ and then rebid 2NT.

Balanced hand:

23..24 HCP bid 2♣ and then rebid 2NT 25..27 HCP bid 2♣ and then rebid 3NT

Response to 2♣: Just bid 2♦ as a relay to keep the bidding open, ALERT (I think).

♣♥♦

U3A Intermediate Bridge 2015-16 Week 3 Summary part 2

Strong openings



2 ♦ ♥ ♦ shows high quality L6+suit plus 8..9½ playing tricks.

ANNOUNCE as "STRONG NON-FORCING"

(unless you play it as STRONG FORCING!).

(Some pairs play it as weak (6..10 HCP L6))

Responses:

With ZERO tricks in your hand, pass.

With ONE or TWO tricks (eg a shortage and a couple of weak trumps) bid 2NT (the official "negative" bid).

ANY other response is forcing to game.

There is much more detail available about these bids – read the book!



U3A Intermediate Bridge 2015-16 Week 3 Play

Play

Divide yourselves into pairs and then into tables.

This week I do not plan to ask you to move, in future weeks we may.

NS have the pair number of their table, N has his back to the screen. EW have the pair number of their table plus 6.

When you have played a hand, pass it to the next numbered table in sequence. The highest numbered table passes to table 1.

And one last thing – **as part of the learning process** – I would like the partner of whoever has just bid to take whatever action is **standardly required** (announcing 1NT to be 12-14 points, ALERTing a conventional bid, ...) – **AND ALSO** to give a brief **description** to the other three players on what the bid means.

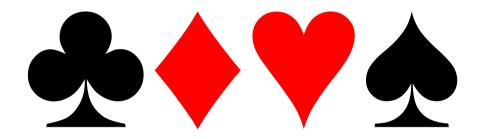
Any questions?

Tea, coffee & biscuit. (20p)

PLAY

♣♦**∀**♠

U3A Intermediate Bridge 2015-16 *** Week 3 Summary part 2



The end

Set hand references follow.





U3A Intermediate Bridge Week 3 Set Hands

Set hand sources

AR = Andrew Robson book

BAO = Bidding As Opener

E&S = Endplay & Squeeze

R&4SF = Responder & Fourth Suit Forcing

Bridge #154 = www.mrbridge.co.uk/library/pdf/154.pdf

Tudor (Bridge Club) = www.bridgewebs.com/cgibin/bwof/bw.cgi?pid=display_rank&msec=1&sessid=4104770587782 84&event=20150930 1&wd=1&club=tudor



Set hands

```
# Dlr Vul Source Dlr = Dealer, Vul = Vulnerability.

1 N None AR:R&4SF#15 A♣=W

This had been unplayed in weeks 1 & 2

1 7 2S= N 8 110 -
4 10 2H= W 8 - 110

Book 2S= N 8 110 -
```

W overcalled with a balanced hand and without 5 cards. This is against all the "recommended rules", but it worked a treat for them here.



# D	lr	Vul	So	urce		Dlr = Dealer, Vul = Vulnerabili	ty.
2 E		N/S	Bri	dge15	54pg34		A ♠=N
1 7	7	3NT+3	S*	12	-	690	
4	10	4H=	Ν	10	-	620	
Boo	k	4S=	Ν	10	-	620	

^{*}I don't believe 3NT bid by S, N is a possibility. This is a great result.



# DIr	Vul	Source	DIr = Dealer, Vul = Vulnerability.
3 S	E/W	AR:E&S#35A	A ≜ =N
3 9	3NT+1	S 10 430	_
	3NT+1	-	<u>-</u>



Set hands

#[Olr	Vul	Source		DIr = Dealer, VuI = VuInerabili	ty.
4 \	N	All	Tudor 2	015093	30#10	A ♠ =N
3	9	4H=	W 10	-	620	
4	10	4H=	W 10	-	620	
Bo	ok	3NT+1	E 10	_	630	

See how playing in NT can win a board.



Set hands

# DIr	Vul	Source	DIr = Dealer, Vul = Vulnerability.
5 N	N/S	AR:BAO#32	A ♠ =W
2 8 3 9	• • • •	E 13 - W 12 -	440 920
Book*	6C+1	W 13 -	940

The actual Book bids 7C, but I recommend stopping at 6C as a grand slam is rare and it is easy to make a mistake.



# DIr	Vul	Source	DIr = Dealer, Vul =	Vulnerability.
6 E	E/W	Tudor201509	930#22	A ♠=W
2 8 3 9	_	S 10 - S 10 -	50 50	



# DIr	Vul	Source	DIr = Dealer, Vul	= Vulnerability.
7 S	All	Tudor20)150930#7	A ♠=N
	3NT= 5D+1	_	600 620	



```
# Dir Vul Source Dir = Dealer, Vul = Vulnerability.

8 S None Bridge154Pg30a A♣=E

1 7 7H-1 W 12* 50 -
2 8 6H+1 W 13 - 1010
```

^{*} A silly mistake by declarer. Could easily have made 13