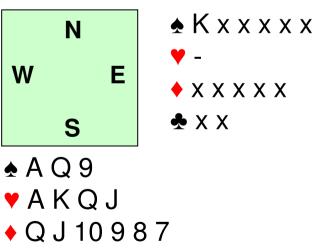


### U3A Intermediate Bridge 2015-16

### While waiting for 2pm

109876A KA J 109xxN

▲ J 10 x x▼ 5 4 3 2◆ -◆ K Q x x x



This is from Peter W:

The contract is 7H by S. W leads ♣K.

As south, how do you make your contract.

It can be done – it took me several days to solve.

I won't give an answer today. I will give one at the next session.

"x" means a little card that can't / won't win a trick.

### ♣♥❖

### U3A Intermediate Bridge 2015-16

Week 2 Summary part 1



Steve Bailey

### **♣♦**♥♠

### U3A Intermediate Bridge 2015-16 Week 2 ... of the week

### Procedure of the week:

Despite my asking three times last week (what I tell you three times is true), that opening leads are played FACE DOWN until the table is happy. At least two people got it wrong — maybe more, I wasn't watching. Train yourselves to do it like that instinctually.

### Hint of the week:

Count your cards 1..13 face down when you first take them out of the wallet.

Recount them when sorted in your hand by reciting the shape:

Balanced: 4333, 4432, 5332

Awkward: 4441

Distributional: 5422, 5431, etc. Think balanced and move cards from

"5332". This will help your feel for what shape you have.

### **♣**♥**♦**

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1



For the first couple of weeks, I'm going to summarise what we have covered over the last 3 years.

This will be more akin to an index or a contents list than a detailed description of the subject mentioned.

Read RWPB.

Read the previous years' presentations.

Some of the material has come from sources other than RWPB – I'll try to mention that as it arises.

There may (rarely) be new material here for the "oldies" amongst you. Revision does no harm.

### **♣♥♥**♠

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### **Evaluating your hand.**

Use "HCP" (aka the Milton Point Count) to determine your basic strength. Ace = 4, King = 3, Queen = 2, Jack = 1.

RWPB adds 1 Point for every card over L4 immediately. I do not do that for the balanced hand 5332. Some experts subtract 1 Point for a 4333 ultra-balanced hand. Some experts add 1 Point for an abundance of 10s and 9s.

(Generally I will use HCP as the unit, and only refer to Points (Pts) when shortages are included – see next page)

### **\*\*\***

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### **Evaluating your hand.**

Only when you have a fit, add shortage points:

If your partner first bid the suit (THEIR suit):

L0 5 L1 3

If you first bid the suit (MY suit):

L0 3 L1 2 L2 1

(THEIR is longer than MY; 531 is bigger than 321.)



### **Evaluating your hand.**

If you fail to find a fit do not let bidding go too high.

If partner bids a suit you have a shortage in, your hand gets WORSE.

If partner bids a suit you have L3+, your hand improves.

### ♣♥❖

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### **Evaluating your hand.**

Once you have found a fit (L8+) you may use the Losing Trick Count. (Not in RWPB).

Count how many of AKQ you will lose in each of 4 suits.

If you only have L2, only count for AK.

If you only have L1, only count for A.

If you have L0, you have 0 losers in that suit.

Add your actual losers to the assumed losers of your partner and subtract from 18 for an advisory bid level.



### **Evaluating your hand.**

### **Losing Trick Count:**

### Assume:

Opener 1 level 7LT

Opener strong 2 level 4LT

Responder 1 level 9LT Responder 2 level 8LT

Overcaller 8LT

Take-out doubler 7LT.



### Opening the bidding

**Balanced hands 4333, 4432, 5332** 

011 HCP	Pass
1214 HCP	1NT (or 1major if rebiddable L5major) ANNOUNCE
1519 HCP	1long_suit
	With 2 L4 suits, open 1H if possible,
	else open 1minor. weaker suit if both L4.

else open 1 minor, weaker suit if both L4. Other authors have different suit advice.

20..22 HCP 2NT ANNOUNCE

23+ HCP 2C Conventional ALERT

Other systems and other Acol variants use different ranges. That is why they are alerted/announced.

### ♣♥❖

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

Opening the bidding	Distributional
05 Pts	Pass
69 Pts, L7+suit 1[AK] 2[QJT], 3	B- outside Pts
	3long_suit <i>(p65)</i>
69 Pts otherwise	Pass
1011 Pts, L6+ / Rule20	1long_suit <i>bid higher of equal,</i>
	but if ♣♠, bid ♣
1011 Pts, other shape	Pass
1219 Pts	1long_suit
89.5 playing tricks	2long_suit ANNOUNCE "STRONG"
This replaces the "202	22 Pts" you learnt previously
10+ playing tricks	2C Conventional ALERT

With 2 L5 or 2 L6 suits, bid higher of equal except ♣♠, bid ♣.

This replaces the "23+ Pts" you learnt previously



### **Opening the bidding**

**Awkward hand 4441** 

Your rebid will be forced to be a lie. Compensate for misleading partner by having some more points.

0..13- HCP Pass (zero to a weak 13 HCP)

13+..19 HCP 1suit Open 1H if possible,

else open 1minor, weaker suit if both L4.

Other authors have different suit advice.

16+ HCP 8..9½ playing tricks 2suit ANNOUNCE "STRONG"

16+ HCP 10+ playing tricks 2C ALERT

Strong 2 is often quoted as 20..22 HCP and 2C as 23+.

### **♣**♥**♦**

# U3A Intermediate Bridge 2015-16 \*\* Week 2 Summary part 1

### Responding to opening 1NT

**Balanced** 

Priority is L8+ major fit. Then NT, lastly minor. Prefer to play minor fits as NT.

Add your points to opener's range (12..14). Bid to the limit of your total:

```
0..10 12..24 Pass but see Weak Take Out below11..12 23..26 2NT but see Stayman13..18 25..32 3NT but see Stayman
```

19+ 31+ 4NT or more, see details previous years.

0..10 and L5+suit, bid Weak Take Out of 2suit if ◆♥♠.

0..10 and L6+♣, bid through Stayman 2♣ to 3♣ WTO.The weaker you are, the more important a WTO is.

### **♣**♦**∀**♠

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### Responding to opening 1NT

**Balanced** 

Stayman: Seeking a major fit.

With L4major (NOT L5+major) (other major doesn't matter) and 11+ HCP bid Stayman asking for L4+major.

Opener replies 2 if none,

2♥ if L4+♥ (May also have L4+♠),

2♠ if L4+♠ and L3-♥.

If Opener replies 2♦ "none", bid 2NT previously planned. Bid on if a fit.

Can also bid "Weak Stayman" with 0..10 HCP and L4major, L5other\_major. Either a fit found or rebid L5suit as WTO.

### **♣♥♥**♠

### U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### Responding to opening 1NT Other

Distributional hands with 12+ Pts are aiming at game.

10..11 HCP: Treat as 9 HCP with all suits L5-. With L6+suits can add 2 or 3 Pts to think about Game. If you do not WTO a distributional hand, you will be jumping and so heading for game.

After opener's 1NT, treat L6+minor hands as balanced. Rarely play game in a minor suit.

3minor shows a hand with SLAM interest: Wild shape (eg 6511) and 16+ HCP.

L6+major, jump straight to 4major. L5+major, bit 3 major allowing opener to choose between 3NT (only L2the major) or 4major (with L3+major).



### Responding to opening 1suit Change the suit

1new\_suit promises 6+ Pts and L4+new\_suit.

2new\_suit promises 8+ Pts and L4+new\_suit, except 1♠ - 2♥, which promises L5+♥.

### **\*\*\***

# U3A Intermediate Bridge 2015-16 Week 2 Summary part 1

### Responding to opening 1suit Support opener's suit

6..9 Pts L4+suit 2suit Occasionally with only L3suit Prefer to support with 2suit on L3suit rather than bid 1NT.

10..12Pts L4+suit 3suit

**OLD STYLE** 

13+Pts L4+suit 4suit

**NEW STYLE** 

9-HCP, 13+Pts L4suit 4suit 13..15 HCP L4+suit No L1- 3NT *Pudding raise, (almost) balanced.* 

With the last category **but** some L1- suits, contemplate a splinter bid – not yet covered.



### 

A jump shift shows a strong hand, is forcing to game and is seriously interested in a slam.

A Jump Shift, is a two round sequence. In the first round a new suit is bid with a jump (not a raise) (use STOP). The next bid by the jumper SETS the suit – no arguments.



### Opener's rebid

### **Balanced**

When you make an opening bid, already your rebids planned.

```
15..16 HCP Balanced 1suit ... 1NT (or rather raise in NT)
```

17..18 HCP Balanced 1suit ... 2NT (use STOP) (or rather jump NT)

19 HCP Balanced 1suit ... 3NT (use stop)

If responder has replied 2suit, then 3NT is 17..19 HCP.

Note that this is OLD STYLE. NEW STYLE (not in RWPB) divides the range up without using 3NT. No details available.



### Opener's rebid

### **Support Responder**

If responder bid a major suit (L4major) and you have L4+major, you have a fit and a duty to support him immediately. *This has priority over a NT rebid.* 

### Over a 1major response

12..15 Pts Raise16..18 Pts Jump19+ Pts Game

### Over a 2major response

12..16 Pts Raise

17..19+ Pts Jump to game

Note you may have started bidding with 19- HCP, but after finding a fit, may have 20+ Pts.

Use Losing Trick Count to see if a slam is plausible.



### Opener's rebid

**Distributional hands** 

### Single suited

L5suit Rebid 2suit Good L6suit Rebid 3suit Good L7suit Rebid 4suit

### Two suited

Rebid second suit, showing L5+first\_suit, L4+second\_suit A Jump Rebid shows 17+ Pts and is forcing to game. Should be at least L5/L5.

### **Three suited** 4441 or 5431

Show another L4 suit, unless your L3 suit is partner's major – then support the major.



### Opener's rebid

### Reverse

A bid then a rebid that forces responder to give preference at the 3 level is a reverse.

Only do a reversing rebid with 16+ Pts. Always have more cards in first suit than second suit. A reverse is forcing for one round.

Avoid a reverse by rebidding first suit instead.



Opener's rebid

Trial bids and more

Next time...



### U3A Intermediate Bridge 2015-16 Week 2 Play

### **Play**

Divide yourselves into pairs and then into tables.

This week I do not plan to ask you to move, in future weeks we may.

NS have the pair number of their table, N has his back to the screen. EW have the pair number of their table plus 6.

When you have played a hand, pass it to the next numbered table in sequence. The highest numbered table passes to table 1.

And one last thing – **as part of the learning process** – I would like the partner of whoever has just bid to take whatever action is **standardly required** (announcing 1NT to be 12-14 points, ALERTing a conventional bid, ...) – **AND ALSO** to give a brief **description** to the other three players on what the bid means.

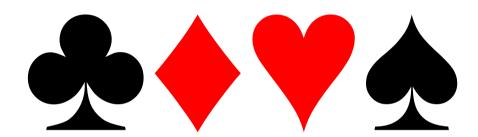
Any questions?

Tea, coffee & biscuit. (20p)

**PLAY** 

### ♣♦♥♠

## U3A Intermediate Bridge 2015-16 \* Week 2 Summary part 1



The end

(Set hand references follow.)





### U3A Intermediate Bridge Week 2 Set Hands

### Set hand sources

AR = Andrew Robson book

DPT = Duplicate Pairs tactics

HE&LTC = Hand Evaluation & Losing Trick Count

RAD = Rules Acronyms and Ditties

S&T = Stayman and transfers

SLAM = Slam

RWPB = Paul Mendelson course book.

Most of the comments are from the perspective of Declarer. A comment such as "underplayed" may mean that Declarer played poorly or that the defenders played well.



### **Set hands**

Bidding wrong.

# DIr	Vul	Source		DIr = Dealer, Vul = Vulnerability.	
1 N	None	AR:S&T#S	S3	A <b>♠</b> =S	3
2 8	_		- - 420	100 200 -	



### Set hands

# DIr	Vul	Source	DIr = Dealer, Vul = Vulnerability.
2 E	N/S	AR:S&T#S6	A <b>♠</b> =W
4 10	4S=	W 11 - E 10 - E 12 -	450 420 980

Underbid and underplayed.



### **Set hands**

# DIr	Vul	So	ource		DIr = Dealer, VuI = VuInerabili	ty.
3 S	E/W	AF	R:S&T	#S2		A <b></b> ♣=S
3 9	3NT-3	S	6	-	150	
4 10	2NT=	S	8	120	-	
BookA	3NT=	S	9	400	-	
BookB	3NT+1	S	10	430	-	
Underp	olayed.					



### Set hands

# DIr	Vul	Source		DIr = Dealer, VuI = VuInerability.
4 W	All	AR:RAD	#AD2	A <b>♠</b> =S
	2S+1 2NT-1		140 100	- -
Book	3NT=	W 9	-	600

9 let 3 steal their contract.. 10 underbid and underplayed.

### **♣♦**♥♠

### U3A Intermediate Bridge 2015-16 Week 2 Set Hands

### Set hands

```
# Dir Vul Source DIr = Dealer, Vul = Vulnerability.

5 N N/S RWPB Ch7 NS modified book, EW dealt.

N: ♠KQJ9876 ♥2 ♦842 ♣82 E: ♠2 ♥QT6 ♦Q96 ♠KQT965
S: ♠A ♥AK543 ♦A753 ♣743 W: ♠T543 ♥J987 ♦KJT ♣AJ

2 8 4S= N 10 620 -
3 9 3S+1 N 10 170 -
Target 4S= N 10 620 -
```

Well done pair 2. Pair 3 played it right, but had underbid.



### Set hands

# DIr	Vul	Sc	ource		DIr = Dealer, Vul = Vulnerabili	ty.
6 E	E/W	AF	R:HE&I	LTC#1	7	A <b>♠</b> =E
2 8	2NT-3	N	5	_	150	
3 9	2D-2	S	6	_	100	
Wrong	2DX-4	S	4	800	<del>-</del>	
Right	1H+2	Ε	9	_	140	

This was trying to show that S should not overcall – a worse result arises if he does.

I see that on table 3 the 2D contract was not doubled, nor defeated by "enough" tricks.



### Set hands

# DIr	Vul	Source		DIr = Dealer, VuI = VuInerabilit	ty.
7 S	All	AR:DPT#29			A <b></b> ◆=W
1 7 2 8 3 9 Book	3S= 2S= 2S+1 3S=	W 9 - W 8 - W 9 - W 9 -		140 110 140 140	

Tables 2 & 3 – why didn't N overcall 3H?



### Set hands

# DIr	Vul	Source	DIr = Dealer, Vul = Vulnerability.
8 S	None	AR:SLAM#2	A <b>≜</b> =S
2 8	-	N 11 460 N 11 460 N 12 990	- - -

Underbid and underplayed.



### **Set hands**

# DIr	Vul	Source	DIr = Dealer, VuI = VuInerability.
9 N	E/W	AR:R&4SF#15	A <b>≜</b> =W

Unplayed.